Woodrow Wang

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EDUCATION

Stanford University

B.S.H. in Computer Science with focus in AI, Minor in Mathematics

M.S. in Computer Science with focus in AI

Awards: Terman Scholar (top 30 engineering students) GPA: 4.067/4.0

Teaching Assistant: CS221: Artificial Intelligence: Principles and Techniques; CS103: Mathematical Foundations of Computing; CS168: The Modern Algorithmic Toolbox

Coursework: CS236: Deep Generative Models; CS231n: Convolutional Neural Networks for Visual Recognition; CS229: Machine Learning; CS230: Deep Learning; CS234: Reinforcement Learning

RESEARCH

Prosociality in Multi-Agent Reinforcement Learning

- Designed decentralized multi-agent RL methods to encourage selfish agents to reach prosocial equilibria
- W. Wang*, M. Beliaev*, E. Biyik*, D. Lazar, R. Pedarsani, D. Sadigh. Emergent Prosociality in Multi-Agent Games Through Gifting. Submitted to the International Conference on Autonomous Agents and Multiagent Systems (AAMAS), May 2021.
- M. Beliaev*, W. Wang*, D. Lazar, E. Biyik, D. Sadigh, R. Pedarsani. Emergent Correlated Equilibrium Through Synchronized Exploration. RSS 2020 Workshop on Emergent Behavior in Human-Robot Systems, July 2020. Stanford, CA

Near-Accident Driving

- Collaborated with Toyota Research Institute to design policies to safely and efficiently control vehicles in nearaccident scenarios using a novel hierarchical reinforcement learning over imitation learning model
- Z. Cao*, E. Bivik*, W. Wang, A. Raventos, A. Gaidon, G. Rosman, D. Sadigh. Reinforcement Learning based Control of Imitative Policies for Near-Accident Driving. Robotics: Science and Systems (RSS), July 2020. Stanford, CA

Intuitive Teleoperation

 Encoded an over-actuated control space into a lower-dimensional, more intuitive, latent control space using variational autoencoders

EXPERIENCE

EXIENCE	
Stanford Intelligent and Interactive Autonomous Systems Group (ILIAD)	Stanford, CA
Research Assistant (Supported by CURIS)	2018 - Present
 Developed learning algorithms to encourage prosociality and safety in human-robotic systems 	
Microsoft Corporation	Redmond, WA
SWE Intern, Xbox Team	Summer 2019
 Built machine learning and statistical models to predict activity on an Xbox console per user and device 	
 Implemented end-to-end pipeline to generate daily predictions of Xbox activity 	
 Designed procedure to use predictions to drive improved content updates and recommendations 	
Apple Inc.	Cupertino, CA
SWE Intern, WebKit Security Team	Summer 2018
 Built a new prototype machine learning classifier for Apple's Intelligent Tracking Prevention system 	
Extended WebKit's tracking prevention features to recognize and prevent additional forms of user tracking	
Chosen to present work to Craig Federighi, senior vice president of Software Engineering	-
Lawrence Berkeley National Laboratory	Berkeley, CA
Research Assistant, Dark Energy Spectroscopic Instrument (DESI)	Summer 2017
 Created visualization tools for understanding the positions of stars and galaxies on DESI's focal plane 	
LEADERSHIP/ACTIVITIES	
Stanford Club Ice Hockey Team	2016 - Present
Captain 2019-Present, President 2019-Present, Vice President 2018-2019, Financial Officer 201	7-2018
Stanford Collaborative Orchestra	2016 - 2019
Concertmaster 2016-2019, Webmaster 2018-2019, Publicity Officer 2017-2018	

Stanford, CA Expected June 2021 Expected June 2021

Stanford, CA